

Articulate Storyline 360 (Beginner)



Syllabus

Learning Objectives

This program offers hands-on Articulate Storyline 360 in which Learner will learn everything to develop highly interactive digital learning modules with Storyline 360 that can be published and delivered to meet a variety of needs and play on a variety of devices.

At the end of the training, you will be able to:

1. How to navigate Storyline interface & create a new project;
2. Add slides, images, audio, video, work with scenes and content library;
3. Understand how to import content from different sources;
4. Apply animations and synchronize elements to audio;
5. Add knowledge check questions and quiz logic;
6. How to publish a course and customize a player interface
7. Explain how to pursue an employment in digital learning sector.

Content & Duration

This online training is comprised of 5 lessons, which provide links for reference and further reading. The training will lead to a job or professional development in learning and development sector. The first 04 lessons will provide everything you need to begin building highly-interactive e-learning modules with Storyline 360 that can be published and delivered to meet a variety of needs and play on a variety of devices. The last lesson will discuss and share pathways on career development in e-learning world to ensure employability. The core content is complemented with additional materials, such as videos, publications, and external websites.

It will take you approximately 6 hours to complete the training, excluding additional materials. This is an instructor led training program and delivers through Zoom.

Completion Certificate

Before obtaining the certificate you also need to submit the course survey (your feedback). This survey helps us to improve the course, develop new courses and assess if you are achieving your learning objectives.

Course Outline & Content

- Navigate the Storyline interface
- Create a new project
- Work with scenes and slides
- Work with the content library
- Import content from other sources
- Add and edit text, images, audio, and video
- Apply animations and synchronize elements to audio
- Create custom interactions using states, layers, buttons, and triggers
- Use variables and conditional actions for advanced interactions
- Create screen recordings and use them as “watch me” demos or “try it” practices
- Add questions and quiz logic
- Customize the player interface
- Publish a course

Prerequisites

This training program is designed for a diversity of skill levels. All learners should have basic computer skills and familiarity with some of the more common user interfaces. Microsoft PowerPoint proficiency is beneficial.

System Requirements

Hardware:

- 2.0 GHz processor or higher (32-bit or 64-bit)
- 2 GB minimum memory. 1 GB minimum available disk space.
- 1,280 x 800 screen resolution or higher display
- Sound card, microphone, and webcam for recording narration and video

Software:

- Operating system: Windows 10 (32-bit or 64-bit), Windows 8 (32-bit or 64-bit), Windows 7 SP1 or later (32-bit or 64-bit), Mac OS X 10.6.8 or later with Parallels Desktop 7+ or VMware Fusion 4+
- Microsoft: Word 2010, 2013, or 2016. PowerPoint 2010, 2013, or 2016. (32-bit or 64-bit)
- Adobe Flash Player 10.3 or later. Articulate 360 subscription or trial
- Articulate 360 subscription or trial